

How to Construct an Ideal Cipher from a Small Set of Public Permutations

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Summary

- We show how to construct an ideal cipher from a small set of n -bit public random permutations $\{P_1, \dots, P_r\}$
- The construction we consider is the **single-key iterated Even-Mansour cipher** (aka key-alternating cipher) with 12 rounds:

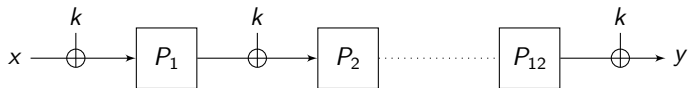


\Rightarrow this yields a family of 2^n permutations indexed by the n -bit key k from only 12 public n -bit permutations

- We show that this construction “behaves” as an ideal cipher with n -bit blocks and n -bit keys using the **indifferentiability** framework
- We also show that at least 4 rounds are necessary to achieve indifferentiability from an ideal cipher

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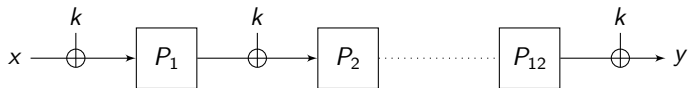


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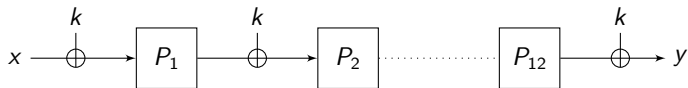


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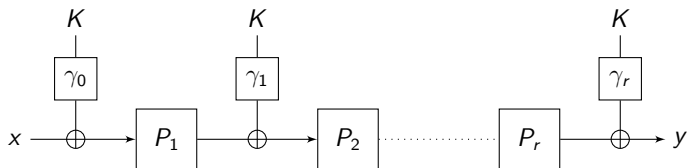
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Iterated Even-Mansour (IEM) with r rounds:

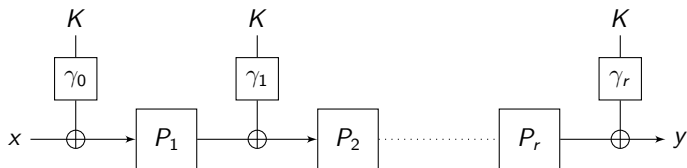


- The P_i 's are **public** permutations on $\{0, 1\}^n$
- $K \in \{0, 1\}^\ell$ is the (master) key
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Most (if not all) SPN ciphers can be described as key-alternating ciphers. E.g. for AES-128, one has $r = 10$, the γ_i 's are efficiently invertible permutations, and:

$$P_1 = \dots = P_9 = \text{SubBytes} \circ \text{ShiftRows} \circ \text{MixColumns}$$

$$P_{10} = \text{SubBytes} \circ \text{ShiftRows}$$

When the P_i 's are fixed permutations, one can prove results like:

- the best differential characteristic over $r' < r$ rounds has probability at most p
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This gives upper bounds on the distinguishing probability of **very specific adversaries**

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Analysis in the Random Permutation Model (RPM)

Recently, a lot of results have been obtained in the **Random Permutation Model**: the P_i 's are viewed as **oracles** to which the adversary can make black-box queries (both to P_i and P_i^{-1}).

Interpretation: gives a guarantee against **any** adversary which does not use particular properties of the P_i 's

In fact, this model was already considered 15 years ago by Even and Mansour for $r = 1$ round: they showed that the following cipher is pseudorandom up to $\mathcal{O}(2^{n/2})$ queries of the adversary, when P_1 is a public random permutation:

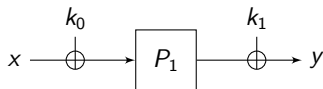


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Pseudorandomness of the IEM cipher (in the RPM)

The following results have been successively obtained for the pseudorandomness of the IEM cipher (notation: $N = 2^n$):

- for $r = 1$ round, security up to $\mathcal{O}(N^{\frac{1}{2}})$ queries [EM97]
- for $r \geq 2$, security up to $\mathcal{O}(N^{\frac{2}{3}})$ queries [BKL⁺12]
- for $r \geq 3$, security up to $\mathcal{O}(N^{\frac{3}{4}})$ queries [Ste13]
- for any even r , security up to $\mathcal{O}(N^{\frac{r}{r+2}})$ queries [LPS12]
- **tight result**: for r rounds, security up to $\mathcal{O}(N^{\frac{r}{r+1}})$ queries [CS13]

Results for independent round keys (k_0, k_1, \dots, k_r)

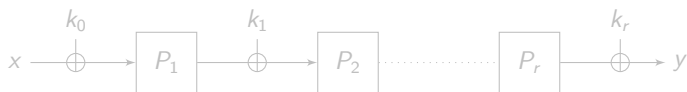


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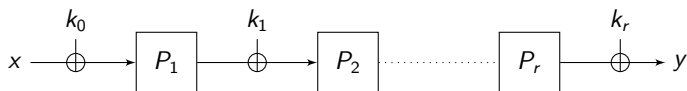


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Previous results state that the IEM cipher is a (strong) pseudorandom permutation (in the random permutation model)
= usual single, secret-key security model

Question

What about related-, known- or chosen-key attacks?

Can we even hope to prove that the IEM “behaves” as (*is indifferentiable from*) an ideal cipher?

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- the pseudorandomness security notion for a block cipher is sufficient to prove the security of a lot of applications (encryption modes and MACs)
- however, sometimes it is not sufficient (e.g. for block cipher-based hash functions like Davies-Meyer mode)
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- similar to the random oracle model for a hash function
- warning: instantiation problems as well (no concrete block cipher can be proved to be an ideal cipher in any reasonable sense)
- though we cannot prove that a block cipher behaves as an ideal cipher in the standard model, we can prove results in **idealized models** (e.g. the Random Permutation Model in the case of the IEM cipher)
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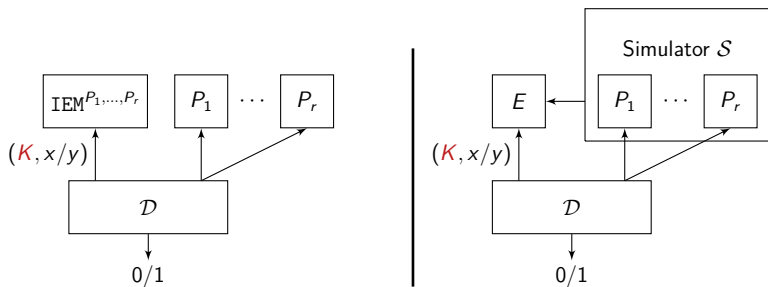
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Indifferentiability: definition

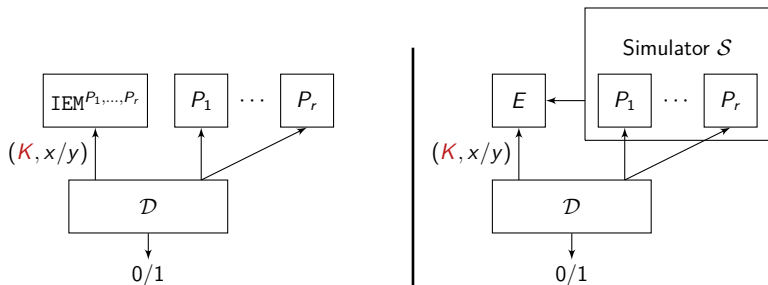
Definition

The IEM cipher $\text{IEM}^{P_1, \dots, P_r}$ with random permutations $\mathbf{P} = (P_1, \dots, P_r)$ is said indifferentiable from an ideal cipher E if there exists a polynomial time simulator S with oracle access to E such that the two systems $(\text{IEM}^{\mathbf{P}}, \mathbf{P})$ and (E, S^E) are indistinguishable.



Indifferentiability: definition

NB: The distinguisher specifies the plaintext/ciphertext **and the key** when querying $\text{IEM}^{P_1, \dots, P_r}$ or E .



The answers of the simulator \mathcal{S} must be:

- **coherent** with answers the distinguisher can obtain directly from E
- **close in distribution** to the answers of random permutations

Composition theorem

Usefulness of indifferentiability: composition theorem

Theorem

If a cryptosystem Γ is secure when used with an ideal cipher E , and if $\text{IEM}^{P_1, \dots, P_r}$ (for sufficiently many rounds) is indifferentiable from E , then Γ is also secure when used with $\text{IEM}^{P_1, \dots, P_r}$ with random permutations P_1, \dots, P_r (for single-stage security notions).

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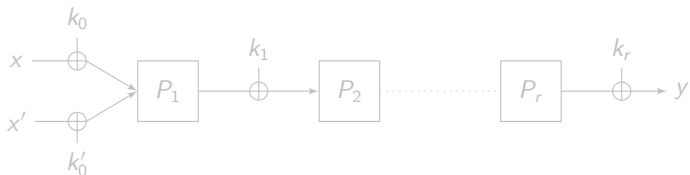
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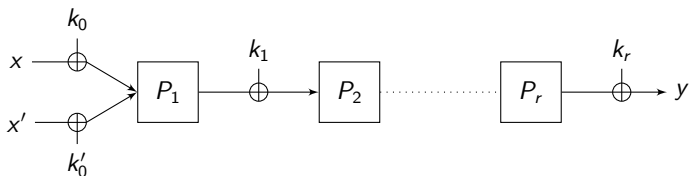
Independent round keys fails(!)



IEM with independent round keys is not indifferentiable from an ideal cipher with key space $\{0, 1\}^{(r+1)n}$ because of the following distinguisher:

- choose an arbitrary $x \in \{0, 1\}^n$ and $k_0 \in \{0, 1\}^n$
- define $x' = x \oplus c$ and $k'_0 = k_0 \oplus c$ with c a non-zero constant
- let $K = (k_0, k_1, \dots, k_r)$ and $K' = (k'_0, k_1, \dots, k_r)$
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Proving indifferentiability for the IEM cipher

Independent keys leave too much “freedom” to the adversary.

Two ideas to solve the problem:

- 1 add a key schedule, and put some cryptographic assumption on it
⇒ Andreeva et al. CRYPTO 2013 [ABD⁺13]
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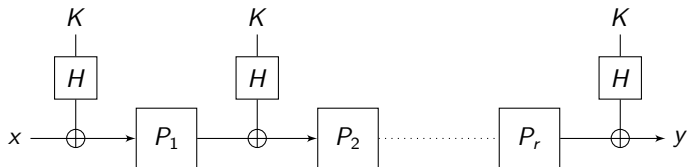
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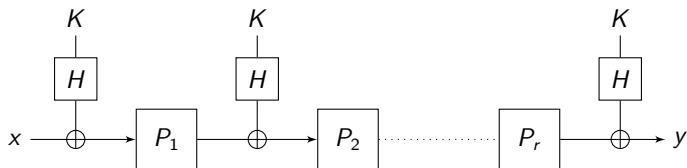
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 ([ABD⁺13] gives attacks up to 3 rounds)

Better bounds and less rounds than in this paper.

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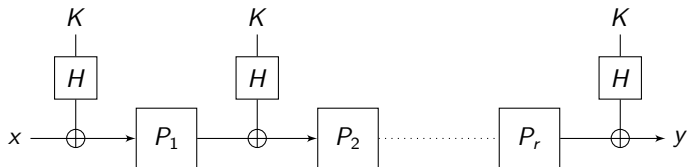
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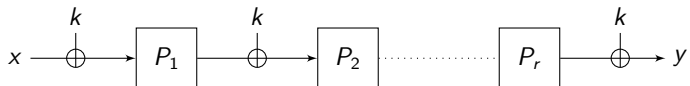
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Our approach

We consider the IEM cipher with a single key:



The trivial attack on independent keys does not apply \rightarrow is it indiff. from an ideal cipher for sufficiently many rounds ?

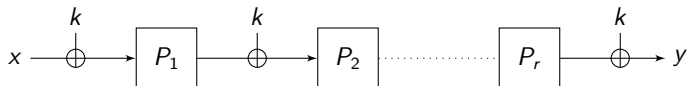
Main Result

The single-key IEM with $r = 12$ rounds is indifferentiable from an ideal cipher with n -bit blocks and n -bit keys

Also holds when using invertible permutations γ_i for the key derivation (no cryptographic assumption needed).

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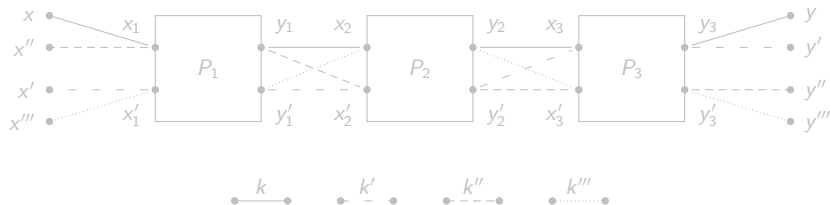
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An attack for 3 rounds

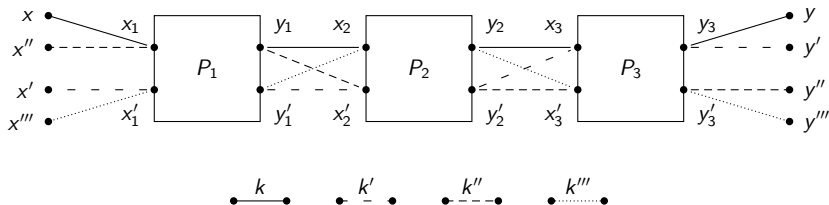


One can (easily) find (x, x', x'', x''') , (y, y', y'', y''') and (k, k', k'', k''') such that $y = \text{IEM}^{(P_1, P_2, P_3)}(k, x)$, etc. and:

$$\begin{cases} k \oplus k' \oplus k'' \oplus k''' = 0 \\ x \oplus x' \oplus x'' \oplus x''' = 0 \\ y \oplus y' \oplus y'' \oplus y''' = 0 \end{cases} .$$

Finding such values can be showed to be hard for an ideal cipher.

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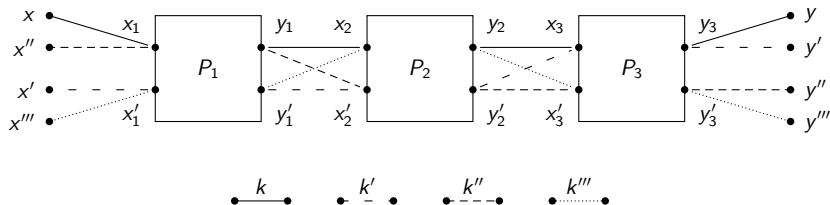


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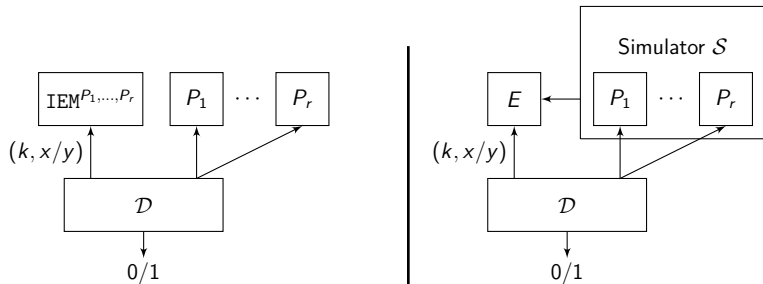
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Reminder: the indifferentiability setting



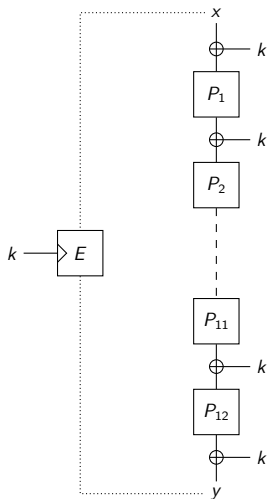
Simulation: general strategy

The simulator must return answers that are **coherent** with what the distinguisher can obtain from the ideal cipher E , i.e.:

$$\text{IEM}^{P_1, \dots, P_{12}}(k, x) = E(k, x)$$

For this, the simulator must **adapt** at least one permutation to “match” what is given by the ideal cipher.

The general strategy is close to the one used for the indifferentiability of the Feistel permutation [CPS08, HKT11].



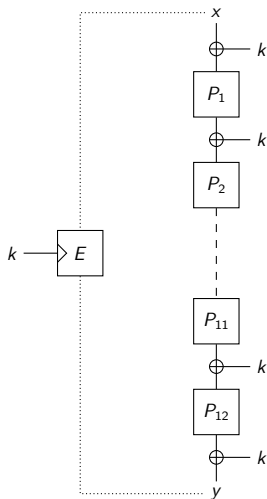
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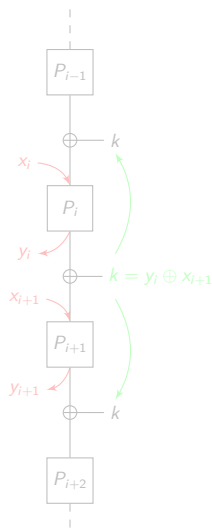
For this, the simulator must **adapt** at least one permutation to “match” what is given by the ideal cipher.

The general strategy is close to the one used for the indifferentiability of the Feistel permutation [CPS08, HKT11].



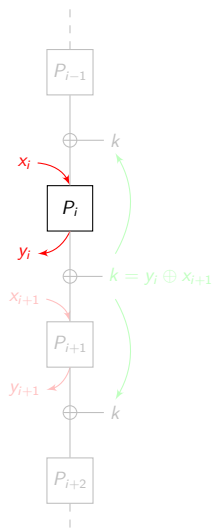
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- queries to any two consecutive permutations uniquely define the computations path in the construction (not true for independent keys!)



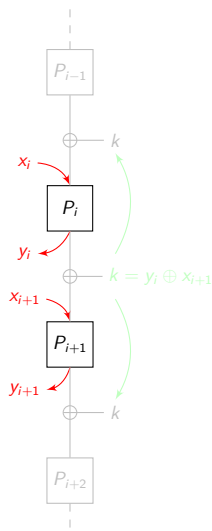
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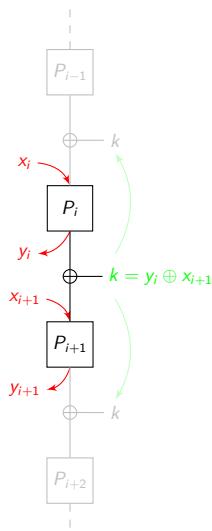
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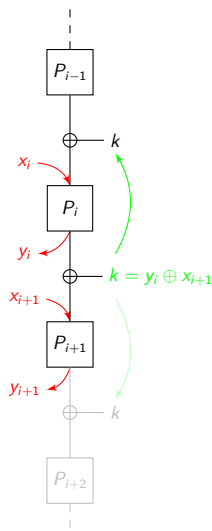
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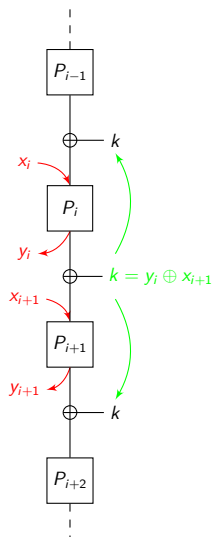
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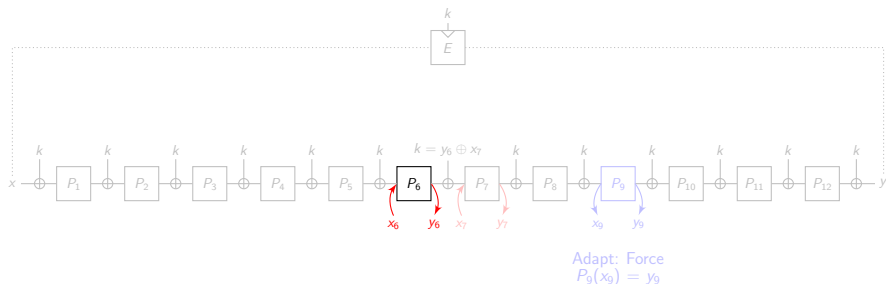


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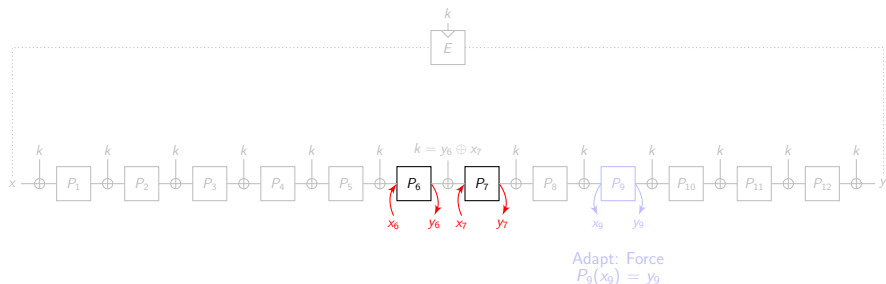


Completing a partial chain



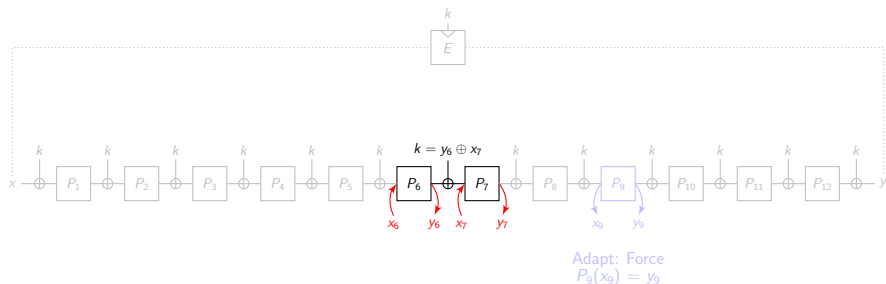
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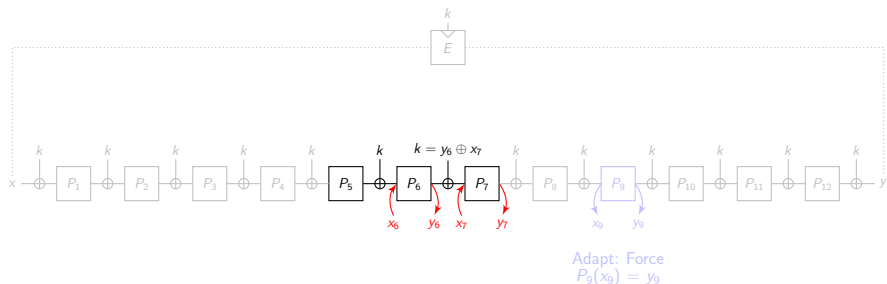
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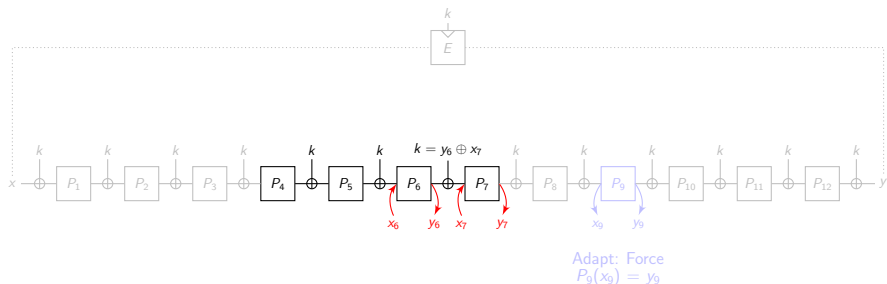
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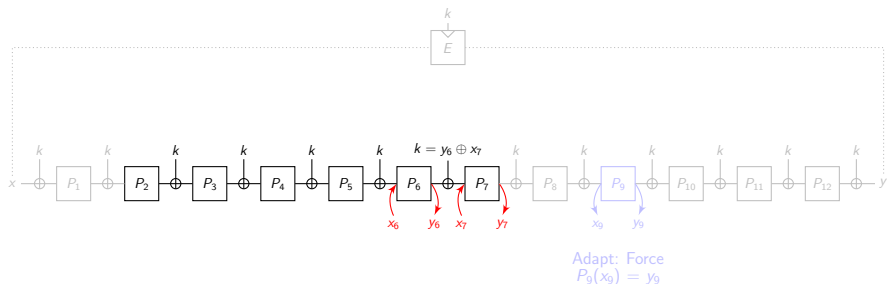
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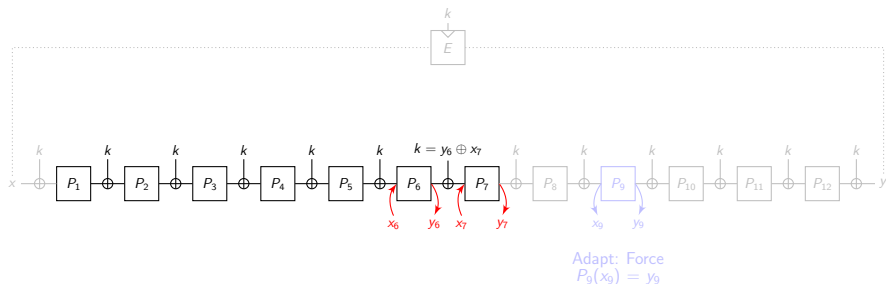
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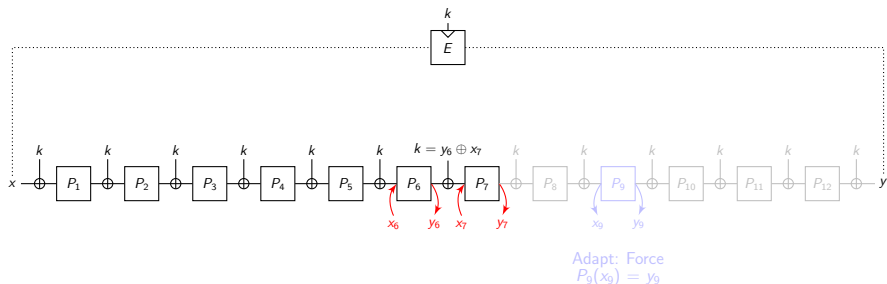
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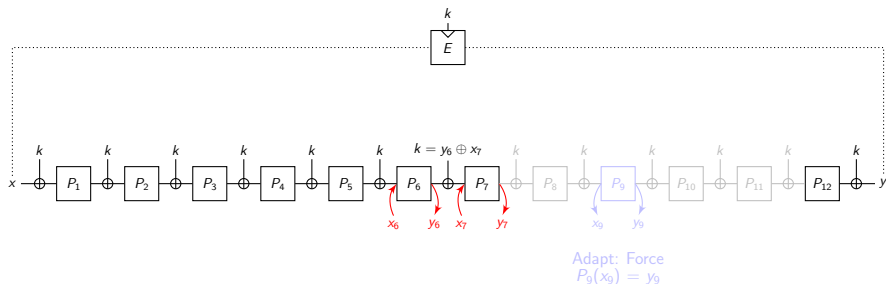
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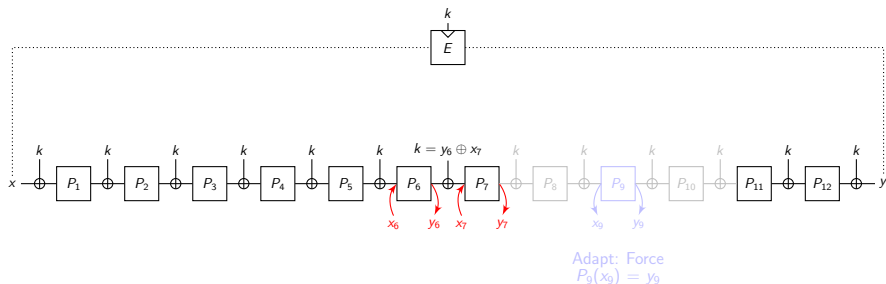
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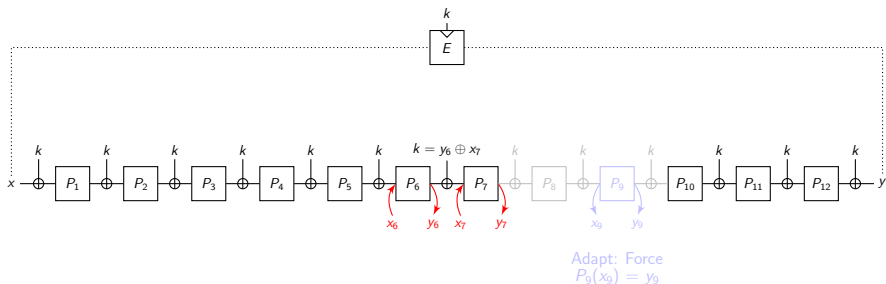
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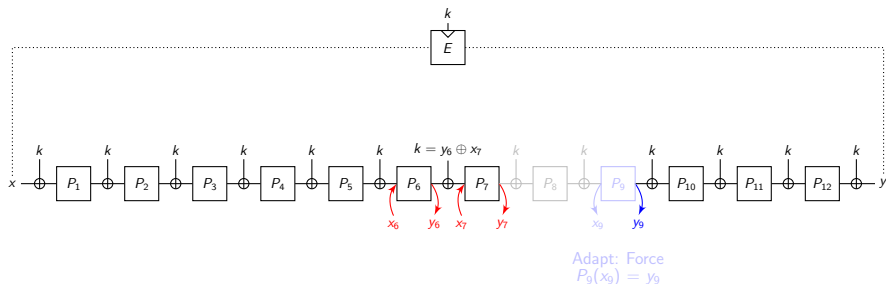
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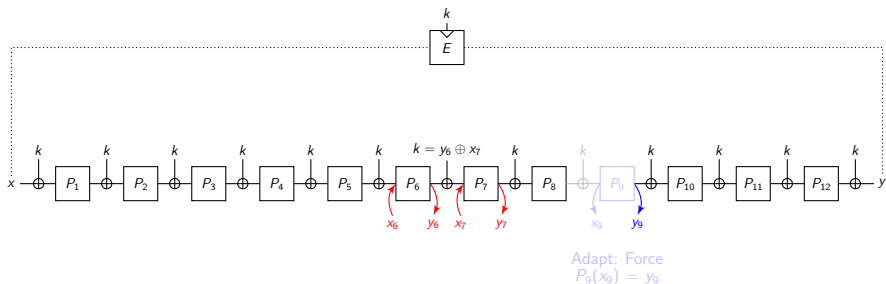
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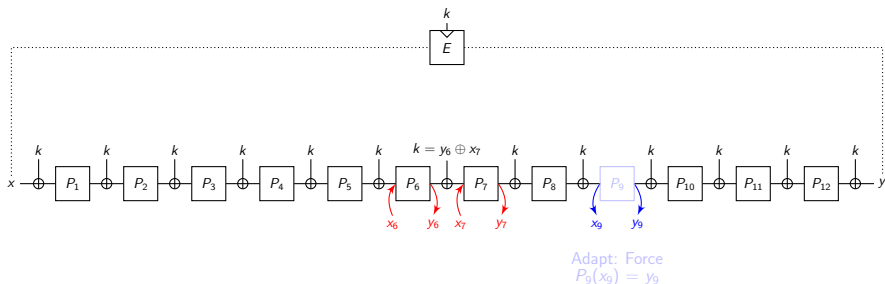
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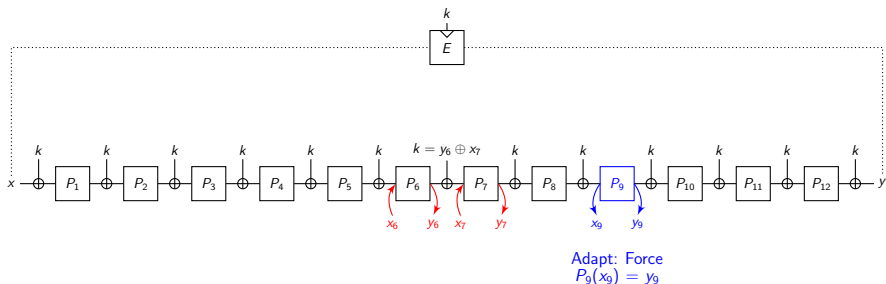
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What could go wrong during simulation

Two problems to deal with:

① complexity of the simulator:

- completing a partial chain creates new chains, which must be completed, creating new partial chains, etc.
- \Rightarrow potential blow-up of the number of chains completed by the simulator
- but the simulator must be polynomial-time!

② impossibility to adapt:

- when the simulator wants to adapt a chain by forcing $P_i(x_i) = y_i$, it might happen that P_i was already defined for x_i or y_i
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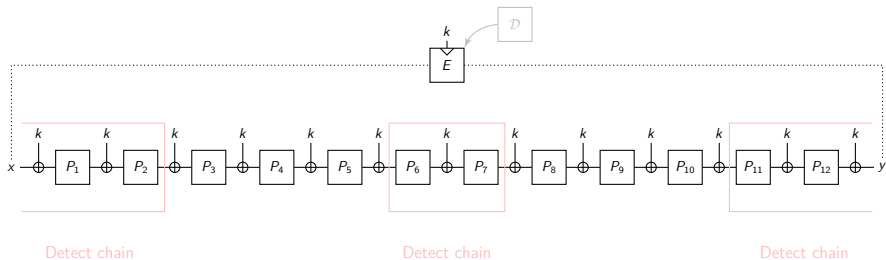
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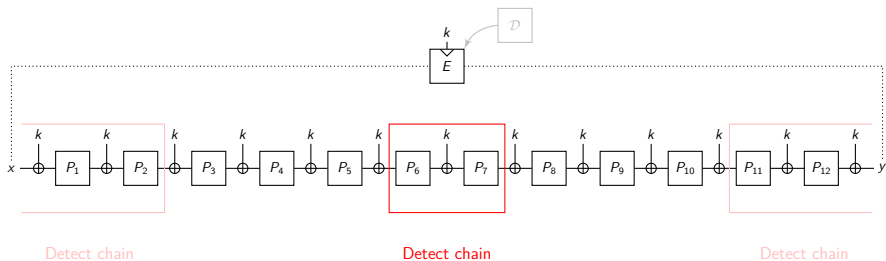
Bounding the simulator's complexity

- the simulator only detects and completes partial chains at very specific places:
 - central chains: queries to (P_6, P_7)
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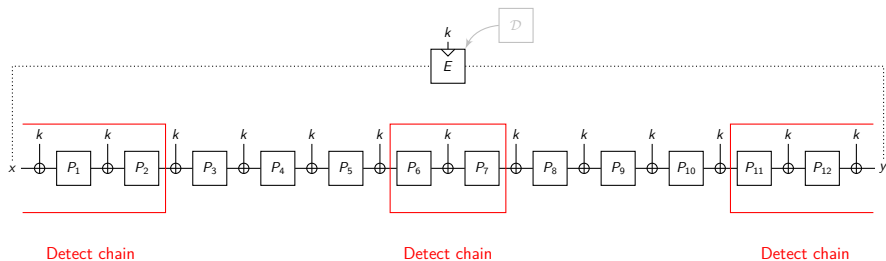
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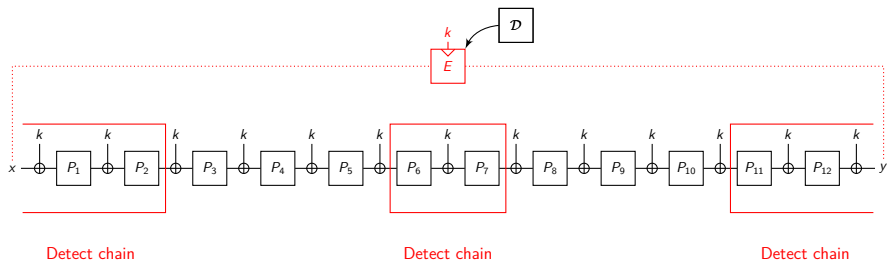
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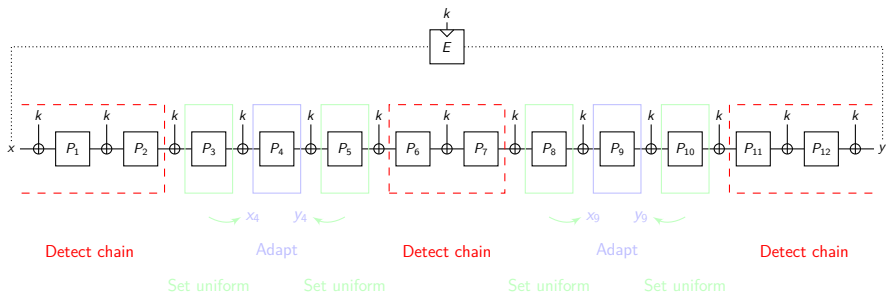
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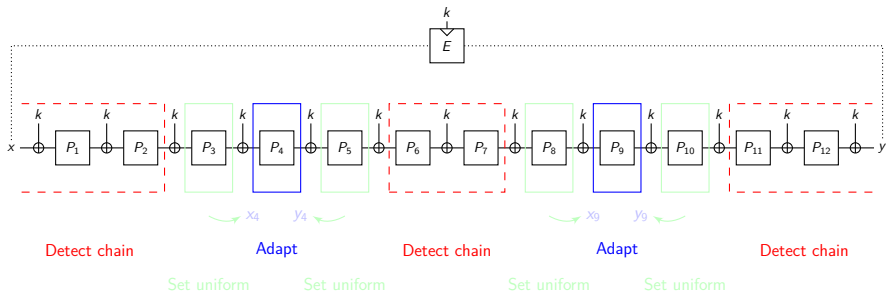
Ensuring that the simulator can always adapt

- chains are always adapted at P_4 or P_9
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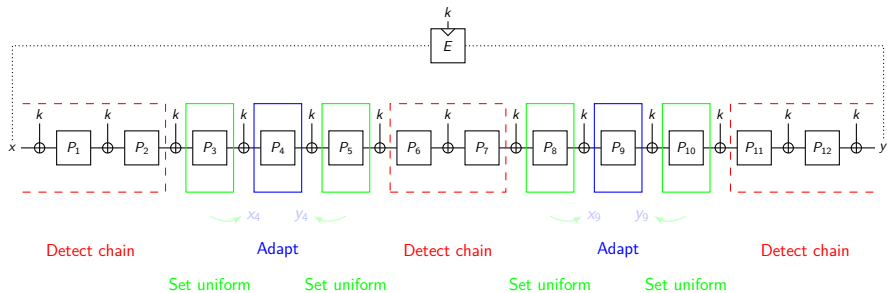
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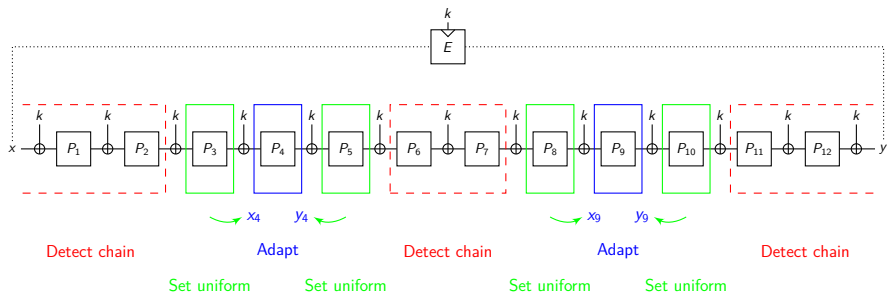
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Conclusion

Main result

The single-key IEM cipher with 12 rounds is indistinguishable from an ideal cipher with n -bit keys.

Interpretation of the result:

- shows that the general strategy of building block ciphers from SPNs is sound and may even yield something close to an ideal cipher
- says little about concrete block ciphers: e.g. the permutations P_1, \dots, P_{10} of AES-128 are too simple and not independent
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Open problems

- 1 exact number of rounds for indistinguishability?
 - The indistinguishability proof requires 12 rounds...
but the best attack is only on 3 rounds.

Conjecture

The single-key IEM with $3 < r < 12$ rounds is indistinguishable from an ideal cipher with n -bit keys

- $r = 4$ may well be sufficient
(we explain which obstacles appear already for $r = 8$ in the full paper)

- 2 construction with $2n$ -bit keys? (or more generally tn -bit keys with $t > 1$)



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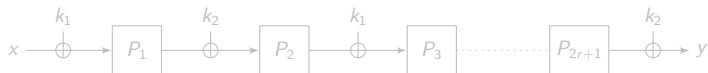
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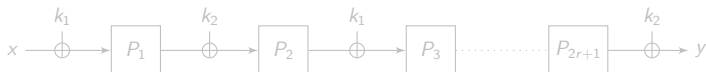
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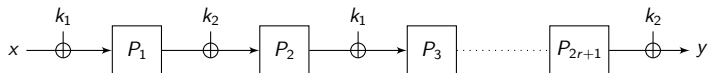
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The end...

Thanks for your attention!
Comments or questions?

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